

# PRESS START

$\text{♩} = 192$

**21** **HEROES:**

Press start! And we be - gin our jour - ney.

26

Press start! It's time to save the day. Press start! Can't let the

32

vil - lains get in our way. Press start! That synth - y

38

sound - track guides us. Press start! We got - ta grab those rings.

44

Press start! Can't wait to see what the next le - vel brings!

51

'Cause when we're in play ev - ry - thing is al - right. All of our wor -

57

- ries are gone. So here we are ask - ing you help us to - night.

63

26

Come on and help us play on.

# HEROES IN THIS WORLD

## LITTLE MUSHROOM

Easy for you to say. You're a hero, you're a star. When you're raised a sidekick, things are a little different.

$\text{♩} = 96$

**LITTLE MUSHROOM:**



In the Mush - room King - dom you o - bey.

5



Stay in line, Know your place, that's the side - kick way. Ne - ver talk to her - oes on the

8



bus. Ma - ma said, "Don't speak up ne - ver 'cause a fuss.

## LITTLE MUSHROOM

She'd say "Never forget the sidekick code: be loyal, be helpful, be hidden."

12 **LITTLE MUSHROOM (acting like her mom)**



"There are he - roes in this world. But not us."

17 **LITTLE MUSHROOM:**



Then one time in school I spoke up loud. Made a point, caused a scene,

20



sor - ta drew a crowd. Teach - er told me "Mush - room what'd you do?

## THE SIDEKICK SONG

$\text{♩} = 240$  **3** **SIDEKICKS:**

When you are stuck. Or simply out of luck. You

9

know that we will give a help-ing hand. In rain or shine just

15

call us you'll be fine. We'll be there at the sound of your com - mand.

21

Do do do do do. We're side-kicks through and through. Do do do do do. We'll al-ways

27

be there for you. Do do do do do. We're side-kicks through and through.

33

Do do do do do. We'll al-ways be there for you. We live to serve. Our

39

mot-to is ob-serve. We do our best when we are ne-ver seen. We don't think

46

twice. Ex - cept to give ad - vice. You'll ne-ver see a side-kick in - ter - vene.